

**BEACH VOLLEYBALL**  
**AIA Policy/Procedure; Article 32.7.4**  
**Interschool Competition**  
**No Stacking Rule in Team Competition**

Beach volleyball pairs in team competition shall compete with pairs on the opposing team with the same skill rank. **Player movement within the team lineup is restricted to one position up or down from one event (duel or tournament) to another.**

**Example: Team competes in a duel in which player A plays in the #2 pair. During the next event that the team competes in, Player A may only compete in the #1, #2, #3 pair.**

When a regular team member is unable to participate in her established position, that position shall be filled by inserting a substitute or advancing all team members, whether they be varsity, junior varsity or freshman. **In subsequent events, when the replaced team member returns, she must return to the position she last played.** When a regular pair is unable to participate in their established position, that position shall be filled by advancing all other pairs, whether they be varsity, junior varsity or freshman.

**Example: #1 pair unable to compete. Pair #2 moves to the #1 rank competition, #3 moves to the #2 rank competition, #4 moves to the #3 rank competition, #5 moves to the #4 rank competition, #6 alternate pair moves to the #5 rank competition.**

**Example: Player A on the #2 pair unable to compete. Option 1: Alternate A moves to the #2 pair to replace the player unable to compete. Option 2: a player from pair #3 moves to pair #2, a player from pair #4 moves to pair #3, a player from pair #5 moves to pair #4, a substitute player moves to pair #5.**